

MSUNDUZI MUNICIPALITY

SPECIALISED QUOTATION No. SCM Q 36 OF 11/12

**APPOINTMENT OF SERVICE PROVIDER FOR THE DESIGN AND PRINTING OF THE
ANNUAL REPORT FOR THE MSUNDUZI MUNICIPALITY 2010/2011**

TENDER NOTICE

Tenders are hereby invited from suitably qualified and experienced service providers for the Design and Printing of the Annual Report for the Msunduzi Municipality 2010/2011:-

Tender documents shall be available from the Supply Chain Unit, 5th Floor, AS Chetty Building, 333 Church Street, Pietermaritzburg, from Thursday, 22 December 2011. A non- refundable tender fee in the amount **R114.00** per document shall be levied. Only cash or bank guaranteed cheques will be accepted

Further information may be obtained from Indrasen Chetty on direct Telephone No. 033 - 392 2839.

Sealed tenders endorsed on the envelope "Quotation No. SCM Q 36 of 11/12" must be placed in the Tender Box located in the Foyer, Ground Floor, City Hall, 169 Chief Albert Luthuli Street, Pietermaritzburg, not later than 12h00 on Thursday, 05th January 2012. Only tenders placed in the tender box shall be accepted.

The validity period for which the tender is to hold firm is a period of ninety (90) days from closing date of tender.

Evaluation and adjudication of the tender will be done in line with the Msunduzi Municipality's approved Supply Chain and Preferential Procurement Policies on an 80/20 point system. Adjudication criteria will be as per the tender document; the allocation of points will be done in line with B-BBEE as prescribed in terms of the Preferential Procurement Regulations, 2011 pertaining to the Preferential Procurement Policy Framework Act, Act No 5 of 2000 as attached.

The Msunduzi Municipality does not bind itself to accept the lowest or any tender, and reserves the right to accept the whole or any part of a tender. Each tenderer will be informed of the tender result.

The Msunduzi Municipality expects businesses within the Pietermaritzburg and Midlands region to support its contract and BEE/SMME initiatives.